ITAS185 Name Rajgursher Singh

Assignment Self-Assessment

*Assignment Number* 02

1. What did you learn in completing this assignment?

Even after preparing and finalizing a project, it's crucial to confirm that the submission was successful. It isn’t a matter of having the code ready, unexpected problems can cause a submission to fail. It's my responsibility to verify the submission, rather than waiting for a checker or user to point out an omission. Finally, the effort put into writing and editing the code means nothing if the submission process is not completed.

1. How did you go about completing the assignment and solving problems you had along the way?

I made sure to write pseudo code this time. Then, I divided the problem into smaller parts and wrote the code for them in batches. I did little at a time, and then joined it all together like ingredients in a recipe. Finally, I used Google and Stackoverflow where I could in order to resolve the bugs. Finally, I got ChatGPT to write more consolidated, better comments from me.

1. What did you have difficulty with?

Adhering to submission; as my internet at the time of submission wasn’t stable, I lured myself into believing the file was submitted but didn’t check it if it was successful in the portal another time.

1. What did you do well?

I was able to make a robust program with several cases. I was able to write quality code that doesn’t need a lot of commenting but commenting where needed. I believe I was able to do best practices and write efficient code. Most importantly, I

1. How many hours did you spend in completing this assignment?

14.5 hours in total

1. What took you the most time?

I asked my family to try this game and I observed their experience to determine if they enjoyed using it. Any areas where they encountered difficulties in navigating the interface were recorded and leveraged to enhance the UI design.